

FriStack Reliability of ESP-NOW in IoT networks

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FriStack:

Concept of FriStack

FriStack – Core

Future challenges

Reliability of ESP-NOW in IoT networks:

Concept of measurements

Results

Conclusions



Concept of FriStack

- Modular stackable system based on ESP32
- Communication through standardized header
- Open-hardware, open-software





FriStack - Core

- Based on ESP32-S3-Mini1U
- Dimensions 5x5 cm
- USB-C power and programming



- Header for display



FriStack - Core







Future challenges

- Flashing modules through Core using DFU, OTA or SPI
- Development of AI, IoT, battery modules
- Compatibility with M5Stack CoreS3

Reliability of ESP-NOW in IoT networks



Concept of measurement

- Use of two ESP32-C6-DevKitM-1
- Two types of environment: **open field** and **forest**
- Performance metrics : Latency, Speed, Packet loss



- Range Up to 100 meters in open environments; reduced to 30-50 meters in dense forests
- Speed High throughput in optimal conditions but heavily affected by obstructions
- Latency Moderate, varying between 50-100 ms depending on network congestion and distance











60

80

100



- Range Up to 300 meters in open fields; 100-150 meters in dense forests
- Speed Moderate (250 kbps to 500 kbps), sufficient for IoT data exchange
- Latency Very low (10-20 ms), making it ideal for real-time applications

















- Range Up to 1 kilometre in open areas; 400 800 meters in forests
- Speed Lower (50 100 kbps) compared to ESP-NOW, traded for long-range reliability
- Latency Low (20 30 ms) but increases slightly with distance



ESP-NOW-LR













- Wi-Fi is ideal for high-speed communication in controlled environments
- ESP-NOW balances power efficiency and responsiveness for local IoT networks
- ESP-NOW-LR excels in long-range, low-power communication, especially in dense forests



Concept of measurement

- Central unit which consists of ESP32-S3 and ESP32-C6
- 8 sensor nodes based on ESP32 simulating sensor data
- System placement on our department



- Data has been sent to CU with period 250ms = 4 packets per second
- Number of received packets is calculated for 30 seconds = 120 packets are expected with 0% packet loss







Node 4		Central unit		





Results









Node 4		Central unit		

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- Packet loss highly depends on structure of the building – number and structure of the walls between devices, percentage of open space

- Research leads to add more nodes to increase precision of analysis

- Divide building to segments with highest percentage of open space, and usage of multiple central units

- Software control of packet delivery and solve the issue of non-delivery status

Thank you for your attention

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